



## **CODE CHEF**

## **ABOUT THE CLUB**

- Promote excellence of Engineering education and overall practice. The student development in coding and exchange of relevant knowledge with related to industries.
- Gain technical and collaborative skills to design real-life projects. Be a forum for interaction among students of the institute.

## **OBJECTIVES**

- Establish a coding culture on campus, to be connected with industry mentor and reaching every student passionate about coding.
- Learn to apply computational and logical thinking to solve the problem.
- Build to create innovative programs, projects, video games and apps using an emerging technology in industry.
- Explore the hidden skills and to improve the problem solving skills among the students. Platform where efficient coders with different interests meet and interact together and learning to code

## VISION

- A team of like-minded people combined together and to produce effective solution for a problem through emerging technologies and innovative master minds.
- The Coding Club provides participating students an opportunity to learn the basics of computer programming in a team setting.
- The club's main focus is on creating applications, problem solving skills, games and projects

## MISSION

- To be confident to identify the complex problems and produce the effective solution with proper planning.
- Students will be more knowledgeable in logic building.
- Students will be able to attend the coding contests and code debugging contests.
- Students will improve their algorithm development skills, coding skills, testing knowledge and producing the effective solutions.





## **CODE CHEF**

## CLUB ACTIVITY SUMMARY ACADEMIC YEAR 2021-2022

- A brief introduction about the importance of Code Chef.
- Discussion about objectives and action plans.
- Briefing about the weekly activities.
- Simple problem identification and algorithm development.
- Planning for problem execution.
- Dividing the Code Chef members into 6 teams.
- All divided team members are registered in online coding platforms.
- Knowledge sharing about Hackerrank, Topcoder, Codechef, Leetcode, ACM-ICPC, Geeksforgeeks, etc.
- Brainstorming session conducted about short tricks for effective algorithm development.
- Logic building session for mathematical numbers identification and to create the effective algorithms.
- Created a Login Ids in online coding platform.
- Projects are assigned for each team.
- Six different types of projects are given and instructed to all to do the task.
- Writing code for complete the task.
- Effective coding chosen among different sets of code.
- Invited the chief guest Ms.A.Thangamani from SAP India Pvt Ltd, Bangalore for the live project presentation on Master Data Management and Integration.
- Chief guest also addressing motivational talk about some psychological facts such as self-talk, be patient and practice as much as you can, etc.
- Learned about data structures and algorithms, components of master data like cleansing, service API, Master data consolidation, Business logic, Back end, Destination, filtering, etc.
- Two projects KYC of 360 views and a small search engine development were given to the students for project development.







## **CODE CHEF**

#### ACADEMIC YEAR 2022-2023 TARGET PLANNER

TARGET	NAME OF THE ACTIVITY	REMARKS	
No of projects planned	<ul> <li>Batch 1: Language Translator</li> <li>Batch 2: Student library management</li> <li>Batch 3: Convert text to speech</li> <li>Batch 4: Memory Puzzle Game</li> <li>Batch 5: Password generation</li> <li>Batch 6:Address book</li> </ul>	Projects to be display	
No of Products Targeted	<ol> <li>Student library management</li> <li>Convert text to speech</li> <li>Memory Puzzle Game</li> </ol>	End of even sem	
No of Publications Planned	<ol> <li>Gamble Dice</li> <li>Password generation</li> <li>Address book</li> </ol>	End of odd sem	
Funding Requirements	Resource person Remuneration –Rs. 7000/- Smart accessories – Rs .5000/-		





## **CODE CHEF**

#### ACADEMIC YEAR 2022-2023 ACTIVITY PLANNER (ODD SEM)

S.NO	PROPOSED	NAME OF	TARGETED	
	PERIOD	I YEAR	II YEAR	OUTCOME
1	WEEK 1	<ul> <li>Motive of Club</li> <li>Introduction of Software to the Students</li> <li>Team Classification</li> <li>How to generate a code</li> </ul>	<ul> <li>Motive of Club</li> <li>Introduction of Software to the Students</li> <li>Team Classification Discussion about previous year club and recalling the project of office bearers</li> </ul>	To get knowledge about the code chef club
2	WEEK 2	<ul> <li>Selenium Installation by Students</li> <li>Project Allocation to students by Industry Mentor and Coordinator</li> <li>Students explanation using installed software and open source platform.</li> <li>Algorithm Development</li> <li>Logic Building</li> <li>Intelligence in code formation</li> <li>Code hunt</li> </ul>	<ul> <li>Selenium Installation by Students.</li> <li>Project Allocation to students by Industry Mentor and Coordinator Students explanation using installed software and open source platform</li> <li>Batch 1: Gamble Dice</li> <li>Batch 2: Student library management</li> <li>Batch 3: Number guessing</li> <li>Batch 4: Convert text to speech</li> <li>Batch 5: Password generation</li> <li>Batch 6:Address book</li> </ul>	To define the role of students in the club and to develop the coding skill
3	WEEK 3	<ul> <li>Allocating the project for students</li> <li>Batch 1: Language Translator</li> <li>Batch 2: Student</li> </ul>	<ul> <li>Algorithm Development, Interface Designing for code and apply it</li> </ul>	To learn about individual project papers and making new innovative ideas





		<ul> <li>library management</li> <li>Batch 3: Number guessing</li> <li>Batch 4: Memory Puzzle Game</li> <li>Batch 5: Password generation</li> <li>Batch 6:Address book</li> </ul>		
4	WEEK 4	Each batch has to identify the problem statements for their projects and it will be presented by them in the open forum	<ul> <li>Collecting the Modules in their project by executing their codes and it is verified by the Industry Mentor.</li> <li>Conducting 0<sup>th</sup> Review with department facilities</li> </ul>	To analysis and implement the project paper in review
5	WEEK 5	Code resemblance different way among different batches for the their project by executing their codes and it is verified by the Industry Mentor	<ul> <li>Deployment of trained model into Selenium</li> <li>Module verification by the Industry Mentor Content verification for journal publication</li> <li>Conducting 1<sup>st</sup> Review with department facilities</li> </ul>	To publish conference / journal paper
6	WEEK 6	<ul> <li>50% Demo and conference</li> <li>Publication will be verified by the</li> <li>Coordinator for their allocated project.</li> </ul>	60% Demo and conference/Journal Publication will be verified by the Coordinator for their allocated project.	Complete the <b>Publication</b>





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#### ACADEMIC YEAR 2022-2023 ACTIVITY PLANNER (EVEN SEM)

S.NO	PROPOSED	NAME OF T	TARGETED	
5.110	PERIOD	I YEAR	II YEAR	OUTCOME
1.	Week 1	<ul> <li>Recollecting the modules in their specific project</li> <li>Module no 3 has been executed and verified by the resource person</li> </ul>	<ul> <li>Recollecting the modules in their specific project</li> <li>Module no 3 has been executed and verified by the resource person</li> </ul>	To implement the modules of the project
2.	Week 2	Remaining module (4,5) has been completed and verified by the resource person	Remaining module (4,5) has been completed and verified by the resource person	Executing the coding and error spot in it
3.	Week 3	<ul> <li>Deployment of all Modules in tensor flow</li> <li>Project Review with Industry mentor to fine tune the projects.</li> </ul>	Deployment of all Modules in tensor flow and verified with the Industry Mentor	Recovering the errors and fine tune the coding
4.	Week 4	90% of the project and product will be completed.	90% of the project and product will be completed.	Demo of the output
5.	Week 5	<ul> <li>Product conversion will be explained by the students to Industry mentor.</li> <li>Based On the suggestions from Industry mentor, students will correct their respective projects</li> </ul>	<ul> <li>Product conversion will be explained by the students to Industry mentor.</li> <li>Based On the suggestions from Industry mentor, students will correct their respective projects</li> </ul>	Final review with industry mentor and department facilities
6.	Week 6	100% product and conference/Journal Publication will be verified by the Coordinator for their allocated project.	<ul> <li>100% product and conference/Journal</li> <li>Publication will be verified by the Coordinator for their allocated project</li> </ul>	To display the project



# **CODE CHEF**

## PROFILE OF INDUSTRY MENTOR

- 1.Name of the Resource Person: Elavarasan.P
- 2. Company Name: Techno Tackle Software Solution., Coimbatore
- 3. Designation: Software Engineer

4.Conact details: Site No: 15, Krishna Havisha Building,, SA Garden, Muthuswamy colony,Selvapuram, Coimbatore, Tamil Nadu 641026 Mail.id: <u>elavarasanp@gmail.com</u> Ph.No:9626164971



#### Profile

A Software Developer designs and builds computer programs that power mobile devices, desktop computers, and even cars. He not only identify user needs but also create new applications for any given market while making improvements based on feedback from users. He works on front end , web development and php Honor & Award in Machine learning and involved in the research technologies.





## **CODE CHEF**

#### **KSRIET Technical Club**

Name of the club: CODE CHEF

Name of the co-ordinator:Ms.A.Priyadharshini

Venue:CSE LAB 1

#### LIST OF MEMBERS IN CLUB

S.No	NAME OF THE STUDENT	DEPARTMENT	DESIGNATION	REMARKS
1	KISHORE C	EEE	President	
2	NAVEEN KUMAR M	MECH	Vice president	
3	BARATHRAJ S A	IT	Secretary	
4	SURYA D	CSE	Joint Secretary	
5	ROHITH M	ECE	Treasurer	
6	RENUGA DEVI J	BME	JointTreasurer	
7	KAVIPRIYA S	ECE	Executive Member	
8	DHANUSH KUMAR K	ECE	Executive Member	
9	SOWMIYA S	ECE	Executive Member	
10	SUDHARSAN S	ECE	Executive Member	
11	KIRUTHIKA B	ECE	Executive Member	
12	HARISH P	EEE	Executive Member	
13	KIRTHICK RAJ K M	EEE	Executive Member	
14	BOOPATHI I	EEE	Executive Member	
15	MOHAMED AZARUDHIN S	BME	Executive Member	
16	SOUMYA S	BME	Executive Member	
17	JAGADEESH S	BME	Executive Member	
18	VENUGOPAL S	BME	Executive Member	
19	GIRI MURUGAN P	MECH	Executive Member	
20	TAMILSELVI K	MECH	Executive Member	
21	MUKESH G	MECH	Executive Member	



## **CODE CHEF**

22	GOKUL S	MECH	Executive Member
	GORCES	MLCII	
23	ELSON DEVARAJ R	IT	Executive Member
24	GOWTHAM G	IT	Executive Member
25	THARNESH R	IT	Executive Member
26	DEVENDHIRAN N	IT	Executive Member
27	VIJAYA BASKAR R	CSE	Executive Member
28	SUBHARANJANI M	CSE	Executive Member
29	HELAN HENCIDA K	CSE	Executive Member
30	VASANTH S	CSE	Executive Member
31	SANJITHA S	CSE	Executive Member

**Club Coordinator** 

**Over all Coordinator** 

















